# Agile Portugal 2010

# **Call for Speakers**

Agile methods strive to deliver business value early in the project lifetime and to adapt to changing requirements. By leveraging the use of "high-bandwidth" and informal communication, agile methods support the human side of software development while delivering running, tested systems.

**Agile Portugal 2010** is an international conference about Agile Software Development and its practices, technologies, attitudes and experiences. Created by practitioners, for practitioners, it is suited for both experts and beginners in Agile methods. Rather than focusing on a single methodology, it will be a forum for several Agile development approaches.

At its first edition, **Agile Portugal** will take place on **25-26 June**, in **Porto**, **Portugal**.

Right after the city's greatest festival (S. João), Agile Portugal 2010 will serve as a superb backdrop for innovation, discussion and networking with other agilists, bringing together thought leaders, practitioners, and trainers from all over the country.

Find out more at <u>www.agilept.org</u>.

# Topics

- Agile methods: Scrum, Lean, XP, etc.
- Agile project management
- Test Driven Development
- Behavioral Driven Development
- Agile documentation
- Refactoring to Patterns
- Collaborative development environments
- Tools to support Agility

#### **Important Dates**

- 5 June: Early Registration Deadline
- 5 June: Abstract submission Deadline
- 19 June: Normal Registration Deadline
- 25–26 June: Agile Portugal Conference Days

<sup>1.</sup> Those submitting session proposals will be given access to the early registration fee until June 12th.

# Submissions

We encourage you to submit proposals of the following types:

- **Talk** 20min presentations (+10min questions) about a topic of your expertise;
- Lightning talk 5min presentation (+3min questions), for inspiring ideas, reports;
- **Tutorial** a 90min educational class, lecture or participatory, by experienced educational speakers.

#### Talk

We are looking for proposals of 20min talks, about exciting ideas, research projects, experience reports, or lessons learned, from experienced speakers on the relevant topics for the audience of the conference.

#### Lightning talk

If you have something to share about agility to the other participants of the conference (ideas, fears, questions, concerns, etc), you may submit a 5min presentation.

#### Tutorial

Tutorials are 90 minutes classes, taught by experts, designed to help software professionals rapidly get deep insight about agile methods, practices, techniques, and tools.

#### **Open Space**

In addition to the scheduled sessions, *Open Space* sessions will take place throughout the whole conference, providing a live place to share questions, talk to the experts, demonstrate software and techniques, and experiment with Agile practices and ideas. Its schedule will be defined during the conference, by the participants, and continuously evolved as new topics emerge.

# **Speaker Compensation**

Speakers of **talks** and **tutorials** with be granted **free admission to both days** of the event.

# How to submit

The rules are simple: you submit a one-page abstract (~400 words, absolutely not longer!) to the program committee by **June 5th**. You will receive notification of acceptance by June 8th.

The submission system is available at: <a href="http://www.agilept.org/program/submission">http://www.agilept.org/program/submission</a>

Please visit the website for more information or contact us through the email address <u>chairs@agilept.org</u>.